**Identification: (Sa ubos magtuon)**

1. \_\_\_\_\_\_\_\_\_\_\_\_- manually configured by network administrators, have low system requirements, and apply to simple, stable, and small networks.
2. \_\_\_\_\_\_\_\_\_\_\_\_- a class in .NET that encapsulates a method.
3. \_\_\_\_\_\_\_\_\_\_\_\_- used in declaring a delegate on a class.
4. To instantiate the delegate, use the \_\_\_\_\_\_\_\_\_\_\_\_ that is associated with the method and supposed to refer on the object.
5. \_\_\_\_\_\_\_\_\_\_\_\_- can also be done in delegates.
6. \_\_\_\_\_\_\_\_\_\_\_\_- are not bound to any specific type.
7. \_\_\_\_\_\_\_\_\_\_\_\_- a member of a class that is fired whenever a specific action takes place.
8. The methods that are invoked when an event occurs are known as \_\_\_\_\_\_\_\_\_\_\_\_.

**Answer Key:**

1. **Delegate** - a class in .NET that encapsulates a method.
2. **delegate keyword** - used in declaring a delegate on a class.
3. To instantiate the delegate, use the **new keyword** that is associated with the method and supposed to refer on the object.
4. **Invoking on referenced methods** - can also be done in delegates.
5. **Generic delegates** - are not bound to any specific type.
6. **event** - a member of a class that is fired whenever a specific action takes place.
7. The methods that are invoked when an event occurs are known as **event handlers**.